Exif tags for project creation in Pix4D products

Version 0.0.8



To create a project and successfully process the calibration, certain Exif metadata are required in the images. Other metadata are optional but improve the results. Below is a list that specifies the behavior of Pix4D's products.



PIX4Dmapper 4.6.2 and newer. This also applies to Cloud products that use the Mapper as the backend, i.e. Pix4Dcloud.





Products that use the camera creation API. This includes PIX4Dmatic 1.42.0 and newer,, and PIX4Dengine 2.



PIX4Dfields 1.8.1 and newer

Symbol Meaning

\triangle	Required
	

- Required for Exif-driven generic camera model
- Recommended
- optional
- unsupported

Notes:

The XMP namespace Camera (i.e. Xmp.Camera.* tags) is defined by Pix4D, URI: http://pix4d.com/camera/1.0

Numbers in XMP tags must be written with a dot as decimal separator (not comma).

For tags regarding radiometric correction, see the <u>Exif/Xmp tags required for radiometric correction for multispectral camera article</u>.

Basic information for camera model assignment

Those tags are necessary to find the correct camera model and to organize the captures.

Tag	Description	Accepted values			
Exif.Image.Make	The camera manufacturer.	Any string	+	\triangle	\triangle
Exif.Image.Model	The camera model name.	Any string	+	\triangle	\triangle
Exif.Photo.LensModel	The name of the lens, if exchangeable.	Any string	(i)	(i)	(i)
Exif.Photo.BodySerialNumber	The serial number of the camera body.	Any string	+	+	+
Exif.Photo.LensSerialNumber	The serial number of the lens, if exchangeable.	Any string	(i)	*	(i)
Exif.Photo.FocalLength	The focal length of the camera, in millimeters.	Positive rational number	+	+	A
Exif.Photo.DateTimeOriginal	The date and time of the image acquisition.	String with the format YYYY:MM:DD hh:mm:ss	+	<u>^</u> 1	A
Exif.Photo.SubSecTimeOrigin al	The date and time of the image acquisition, sub-second part, in milliseconds. This tag can be used to make the time more precise than one second.	String containing an integer between 000 and 999, including leading zeros.	i	(i)	*
Exif.GPSInfo.GPSDateStamp	The date of the image acquisition as reported by the GPS (UTC).	String with the format YYYY: MM: DD	+	+	+
Exif.GPSInfo.GPSTimeStamp	The time of the image acquisition as reported by the GPS (UTC).	Three positive rational numbers for hour, minute, second 0 <= hour < 24, 0 <= minute, second < 60	+	+	+
Xmp.Camera.BandName	Band configuration as user-readable strings.	XmpSeq, with one string per channel	+	+	A
Xmp.Camera.CentralWavelen gth	Band configuration: The central wavelength of the spectral sensitivity distribution for each channel, in nanometer.	XmpSeq, with one positive real number per channel	+	+	A

One time source is required. This could be either Exif.Photo.DateTimeOriginal, or both Exif.GPSInfo.GPSDateStamp and Exif.GPSInfo.GPSTimeStamp, or Exif.Photo.DateTimeDigitized.

Xmp.Camera.WavelengthFW HM	Band configuration: The full-width half maximum of the spectral sensitivity distribution for each channel, in nanometer.	XmpSeq, with one positive real number per channel	+	+	Δ
Xmp.Camera.UID	Globally unique image identifier. Must be a random number uniformly distributed in the range [0, 2 ⁶⁴ -1]. The same random sequence must not be repeated in different units or for different acquisitions.	Integer without leading ´+' or '-' in the range [0, 2 ⁶⁴ -1]. For multi-page images must be XmpSeq with one item for each image page, for files that contain just one image may be XmpString.	*	i	*

Geolocation information

This information is used to geo-locate the scene.

Tag	Description	Accepted values			
Exif.GPSInfo.GPSLatitude	The latitude of the acquisition location as reported by the GPS.	List of up to three positive rational numbers for degree, minute, second 0 <= degree <= 90, 0 <= minute, second < 60	+	+	\triangle
Exif.GPSInfo.GPSLatitudeRef	The latitude reference (North or South).	String containing either N or S	+	•	A
Exif.GPSInfo.GPSLongitude	The longitude of the acquisition location as reported by the GPS.	List of up to three positive rational numbers for degree, minute, second 0 <= degree <= 180, 0 <= minute, second < 60	+	+	A
Exif.GPSInfo.GPSLongitudeRef	The longitude reference (East or West).	String containing either E or W	+	•	Δ
Xmp.Camera.HorizCS	The horizontal coordinate system used by the GPS receiver.	String with the EPSG code, e.g. EPSG: 4326	*	+	*
Xmp.Camera.GPSXYAccuracy	The accuracy (one sigma of the Gaussian distribution) of the horizontal location of the GPS, in meter	Positive real number	+	+	+
Exif.GPSInfo.GPSAltitude	The altitude of the acquisition location as reported by the GPS.	Positive rational number	+	+	\triangle

Exif.GPSInfo.GPSAltitudeRef	The reference of the altitude	Byte, either 0 or 1 0 = above sea level 1 = below sea level	+	+	+
Xmp.Camera.VertCS	The vertical coordinate system used by the GPS receiver.	String with the EPSG code, e.g. EPSG: 5773, or the special value ellipsoidal for using ellipsoidal height.	*	+	*
Xmp.Camera.GPSZAccuracy	The accuracy (one sigma of the Gaussian distribution) of the vertical location (i.e. the altitude) of the GPS, in meter		+	+	+
Xmp.Camera.Yaw	Yaw of the orientation of the image as measured by an IMU, in degree (angle convention).	Positive real number between 0 and 360	+	+	*
Xmp.Camera.IMUYawAccuracy	The accuracy (one sigma of the Gaussian distribution) of the yaw, in degree	Positive real number between 0 and 360	+	+	*
Xmp.Camera.Pitch	Pitch of the orientation of the image as measured by an IMU, in degree.	Positive real number between 0 and 360	+	+	*
Xmp.Camera.IMUPitchAccuracy	The accuracy (one sigma of the Gaussian distribution) of the pitch, in degree	Positive real number between 0 and 360	+	+	*
Xmp.Camera.Roll	Roll of the orientation of the image as measured by an IMU, in degree.	Positive real number between 0 and 360	+	+	*
Xmp.Camera.IMURollAccuracy	The accuracy (one sigma of the Gaussian distribution) of the roll, in degree		+	+	*

Projection information

This information is helping to obtain the correct camera model for a particular unit. The camera model parameters should ideally be measured for each individual unit in the production line in order to obtain precise values for that particular unit.

Tag	Description	Accepted values			
Exif.Photo.FocalPlaneXResolution	Pixels in x direction per physical length unit, used to compute the pixel size. For the unit see Exif.Photo.FocalPlaneResolutionUnit.	Positive rational number	0	0	A

pixelSizeX = unitLength / FocalPlaneXResolution Exif.Photo.FocalPlaneYResolution Pixels in y direction per physical Positive rational length unit, used to compute the pixel number size. For the unit see Exif.Photo.FocalPlaneResolutionUnit. For square pixels this tag has the same value as Exif.Photo.FocalPlaneXResolution. Exif.Photo.FocalPlaneResolutionU The unit for A short integer Exif.Photo.FocalPlaneXResolution with the following nit and possible values: Exif.Photo.FocalPlaneYResolution. 2 = Inch3 = Centimeter 4 = Millimeter 5 = Micrometer Xmp.Camera.ModelType The type of camera model. String with the For perspective, the tags possible values Xmp.Camera.PrincipalPoint, perspective or Xmp.Camera.PerspectiveFocalLength fisheye. , and Xmp.Camera.PerspectiveDistortion are required. For fisheye, the tags Xmp.Camera.PrincipalPoint, Xmp.Camera.FisheyeAffineMatrix, and Xmp.Camera.FisheyePolynomial are required and Xmp.Camera.FisheyeAffineSymmetric is optional. Xmp.Camera.PrincipalPoint The principal point in millimeter. The Two positive real origin of the coordinate system is at numbers, for x and + the top left of the image, with positive y, respectively, x towards the right and positive y separated by a

Xmp.Camera.PerspectiveFocalLen If perspective model, the exact focal gth

Xmp.Camera.FisheyeAffineMatrix

length in millimeter.

towards the bottom.

Xmp.Camera.PerspectiveDistortion If perspective model, the distortion

parameters

If fisheye model, the affine matrix C, D, E, F as defined in the fisheye

model.

Five real numbers. for R1, R2, R3, T1,

comma

number

Positive real

T2, respectively. separated by comma

Four real

numbers, C, D, E, F, separated by comma

Xmp.Camera.FisheyePolynomial If fisheye model, the polynomial Real numbers coefficients are defined in the fisheye separated by 0 0 + model. comma Xmp.Camera.FisheyeAffineSymme If fisheye model, specifies if a An integer, either 0 tric symmetric affine matrix should be or 1, with 1 (i) (i) used. Optional, if not given, false is meaning true

assumed.

Rig information

The information in this section refers only to rig cameras. For non-rig cameras none of those tags are applicable.

Tag	Description	Accepted values	
Xmp.Camera.RigName	The name of the rig. This unique key is used to find the rig in the database.	Any string	$\triangle \triangle \triangle$
Xmp.Camera.RigCameraIndex	The index of the camera in the rig model in the database.	Positive integer number ≥ 0	$\triangle \triangle \triangle$
Xmp.Camera.CaptureUUID	Unique capture identifier, required for creating rig instances.	Any string	+ 🛦 🛦
Xmp.Camera.FlightUUID	Unique flight identifier, required if two capture UUIDs for two different flights could be identical.	Any string	i i i
Xmp.Camera.RigRelatives	Rig relative rotation with respect to the reference camera for that particular unit as calibrated in the factory line, in degree (Angle convention).	XmpText with three comma-separated real numbers	000